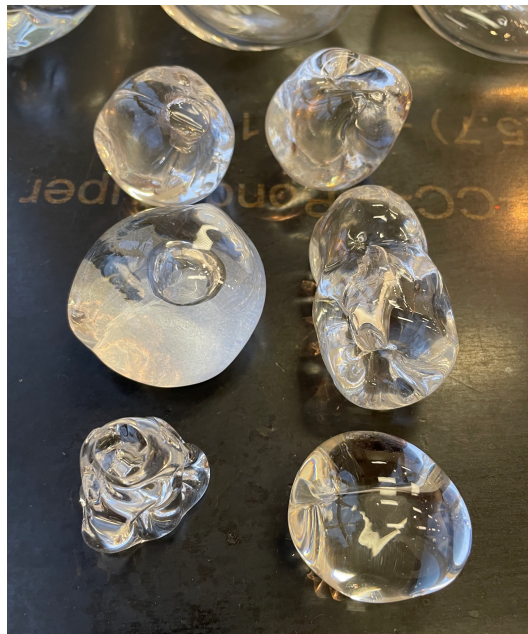


Class code (ARTV1301)
Portfolio of Studio Work (Task #1)
Brynn Williams
u6945378

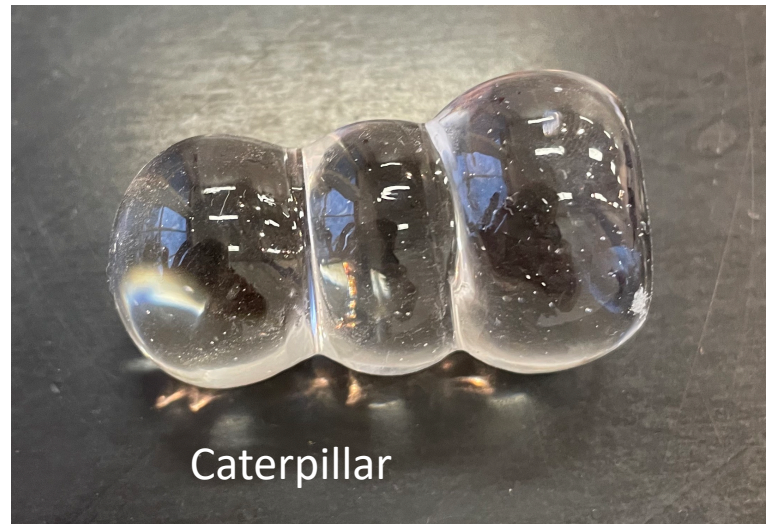
1a Gather / Shape



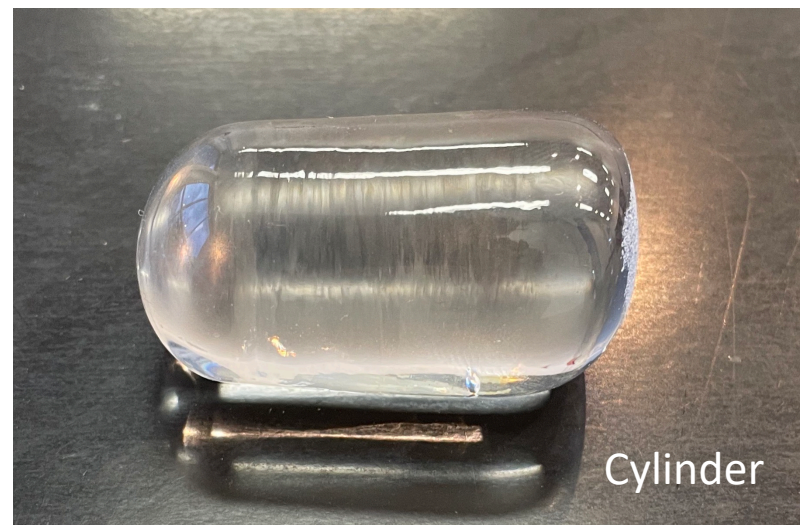




Sphere



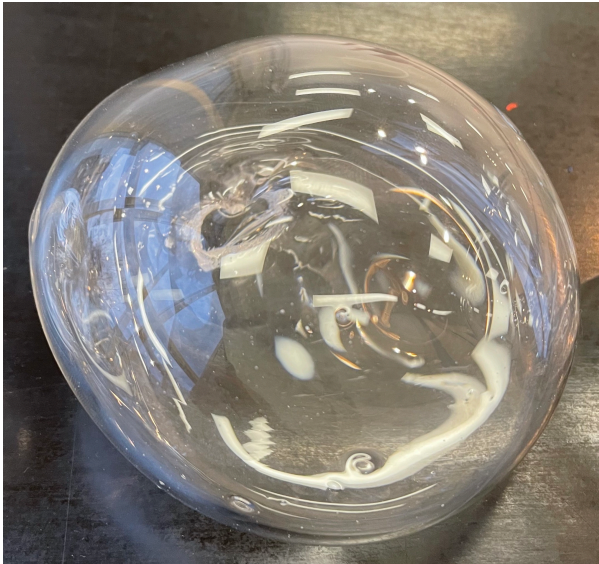
Caterpillar



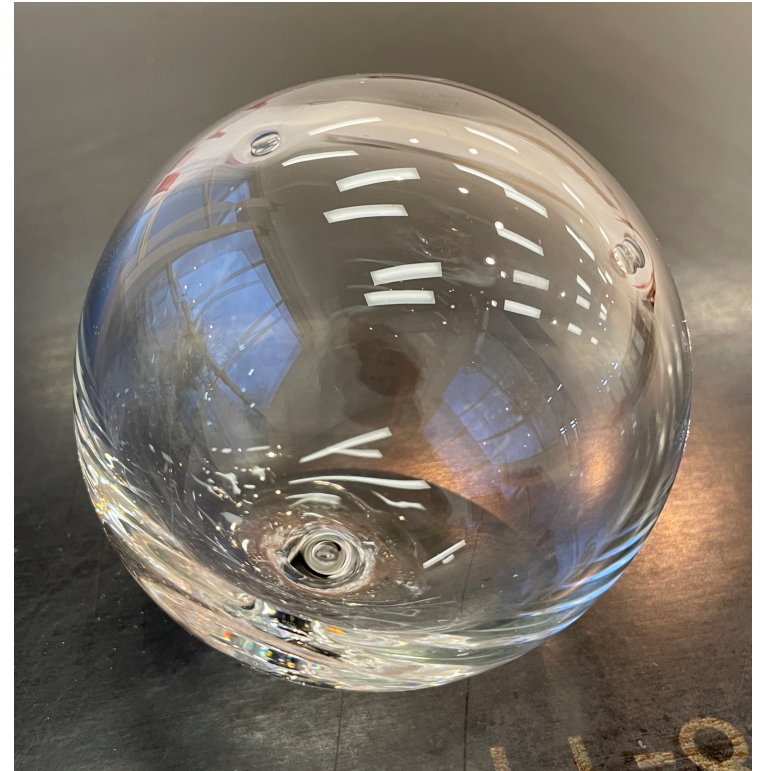
Cylinder

1b Inflate

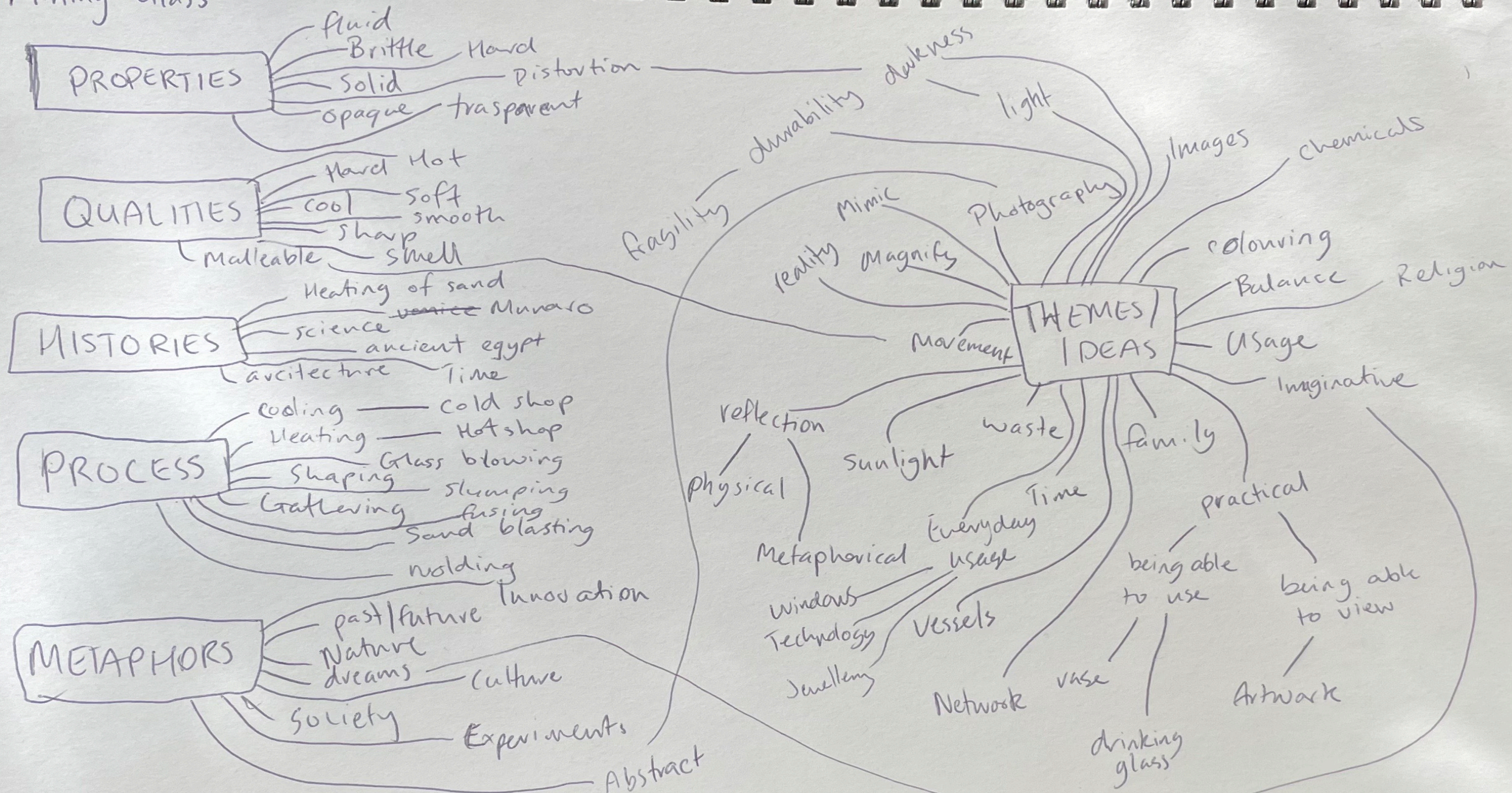




Blown objects



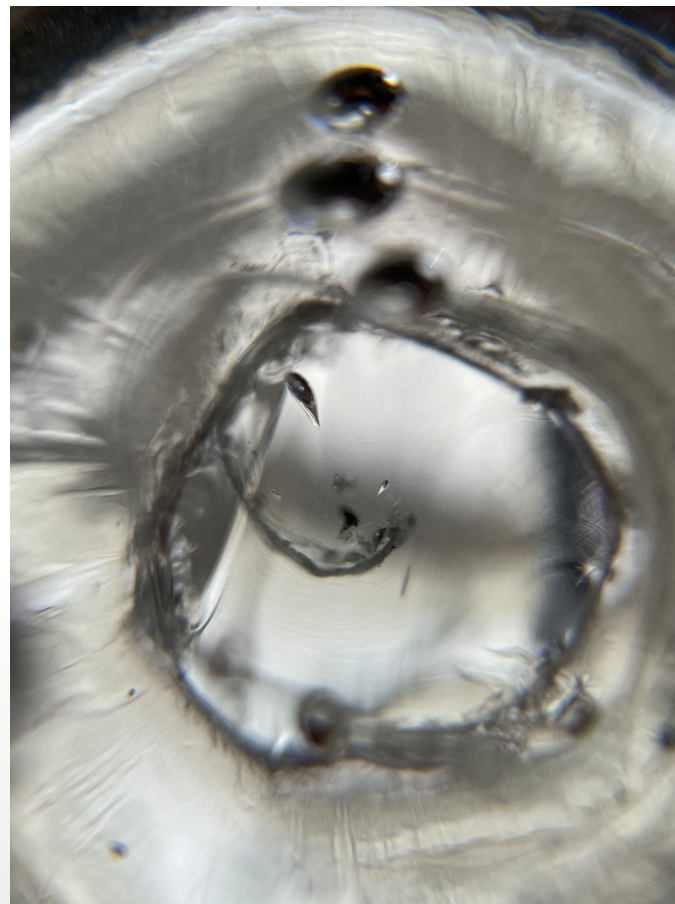
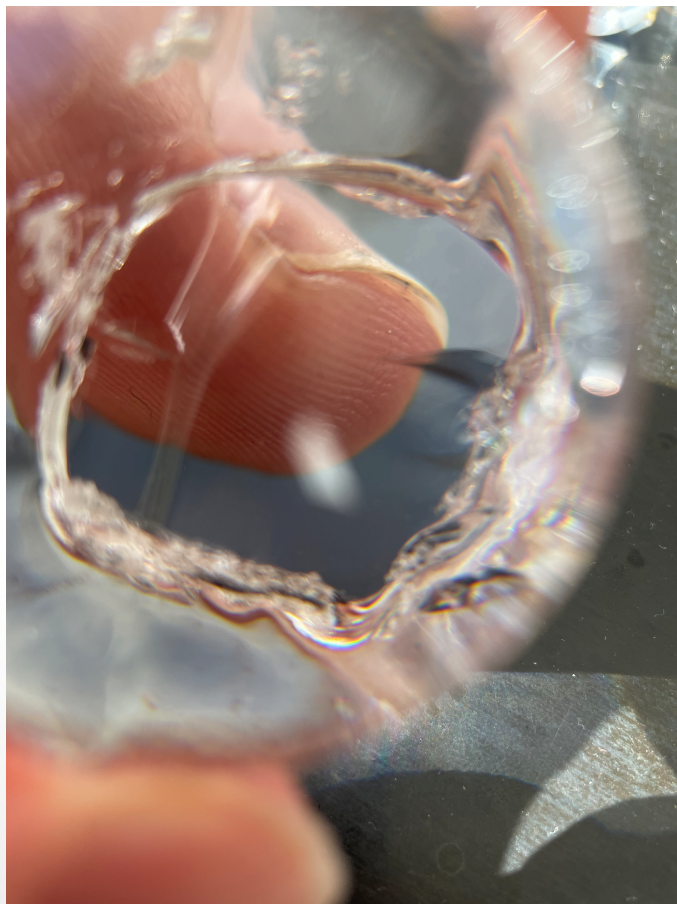
Mining Glass



Mining glass self-directed material and idea explorations

- My idea exploration is the use of photography with mined glass and how glass distorts and interacts with the image taken. I like the idea of being able to see something a different way and in a different light than with nothing in the way.





Mining glass draft rational

I didn't get a big chance to explore much within the idea of glass due to missing some sessions. I did get the chance to come up with a few interesting ideas that I would like to pursue in the coming weeks. I have really liked the idea of using photography in some shape or form within the world of glass, for example, having the glass affect the outcome of a photo in a certain way or even have glass add to the finalised version of a photograph, I even tried playing with the idea of taking a photograph of what's inside glass. I started to see how glass would affect certain aspects through fusing some of my worse glass objects and would like to experiment further through more reclaimed tests. I also took some photos through different glass objects blown and gathered. I have always loved the idea of mixing photography and glass as it mixes two of my most favoured subjects so I would like to explore the idea and see what's possible.