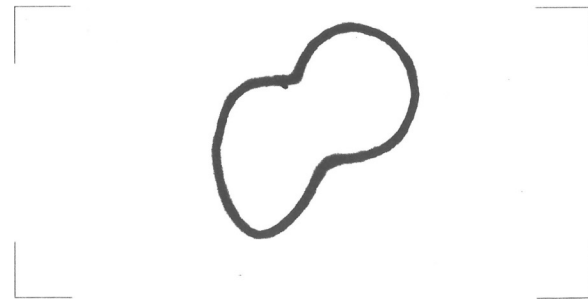
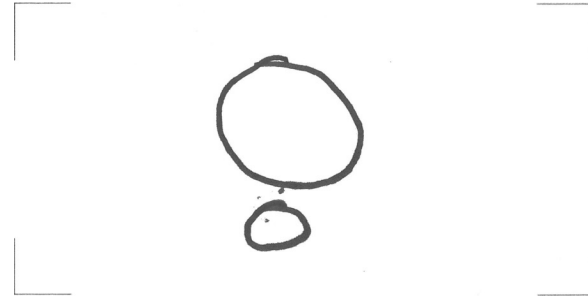
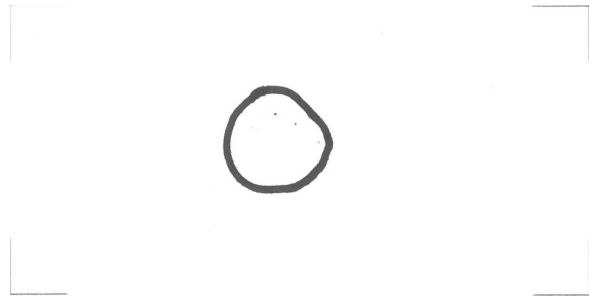


ARTV1612/6612  
Video Art: Editing and Montage  
Portfolio documentation and reflection

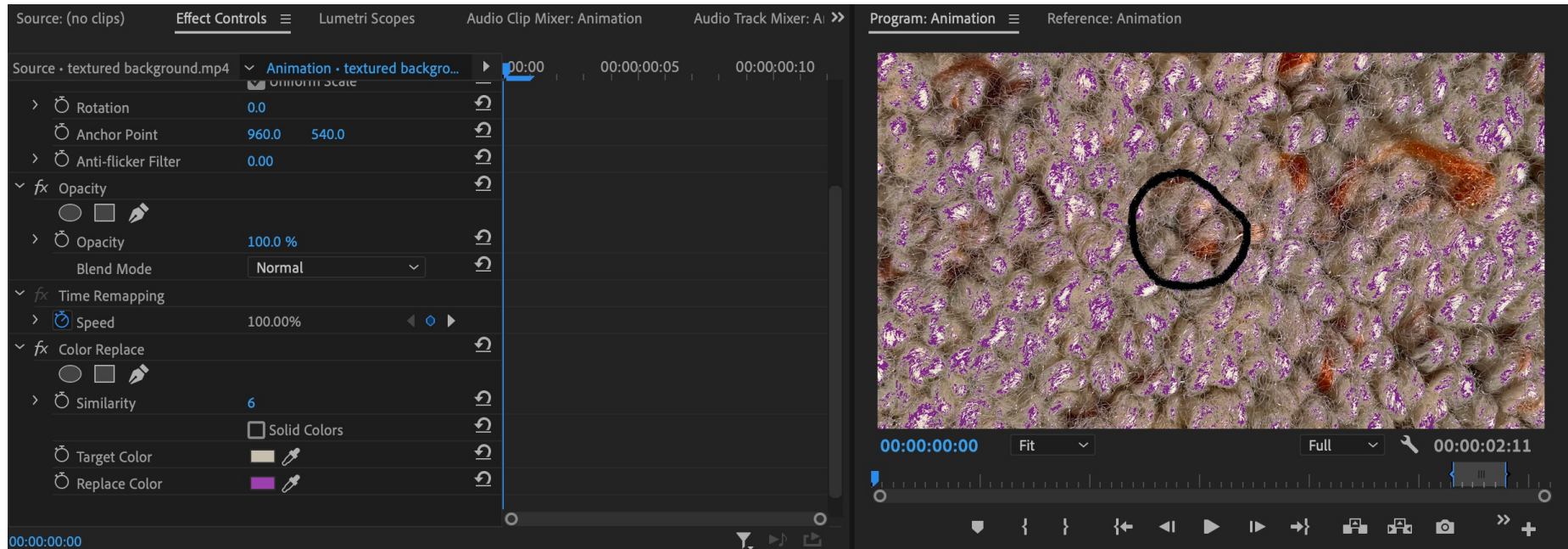
Bryn Williams – U6945378

## Animation – Images/Screen shots of footage



As I was making these frames, I was thinking about a mixing a bouncing ball and a liquid, trying to create a feeling of solidness yet fluidity.

# Animation – Editing techniques



The following pages all show some of the techniques I used for the animation

- The first slide shows how I changed the colour in bits of the background, I did this by using colour replace and selecting a certain colour in the background and changing it to the colour that I wanted.
- The next page you can see where I added another track and then adjusted its position on the screen and then changed the colour. This is the same process used in the 3<sup>rd</sup> picture just with another track on top
- In the 4<sup>th</sup> slide I changed the scale of the track and applied it 4 times, in my video I also do this with different amounts of tracks and locations

Source: (no clips)    **Effect Controls**    Lumetri Scopes    Audio Clip Mixer >>

Source: trial animation.mp4    **Animation - trial animation.mp4**    05:00

fx Time Remapping

- Speed: 100.00%

fx Color Key

- Key Color: [White]
- Color Tolerance: 210
- Edge Thin: 0
- Edge Feather: 0.0

fx Color Replace

- Similarity: 6
- Target Color: [Grey]
- Replace Color: [Green]

00:00:05:00

Program: Animation    Reference: Animation

00:00:05:00    Fit    Full    00:00:02:11

Project: long shots    **Project: Animation assignmentproj**

Animation assignmentproj.prproj    1 of 5 items selected

trial animation.mp4    2:12    Sequence 01    2:12

textured background...    0:12    Animation    30:22

Short cuts    Continuous    Time slice    **Animation**

00:00:05:00

04:00    00:00:05:00    00:00:06:00    00:00:07:00    00:00:08:00    00:00:09:00    00:00:10:00

Track	Clip	Start	End
V5			
V4			
V3			
V2	trial animation.mp4	00:00:05:00	00:00:06:00
V1	trial animation.mp4	00:00:05:00	00:00:06:00
A1			
A2			
A3			
Mix			




Source: (no clips)    **Effect Controls**    Lumetri Scopes    Audio Clip Mixer >>    **Program: Animation**    Reference: Animation

Source: trial animation.mp4    Animation - trial animation.mp4    00

Video

- fx Motion
  - Position 1000.0 600.0
  - Scale 100.0
  - Scale Width 100.0
  - ☒ Uniform Scale
  - Rotation 0.0
  - Anchor Point 905.0 461.0
  - Anti-flicker Filter 0.00
- fx Opacity
  - ☐ ☐
  - Opacity 100.0 %
  - Blend Mode Normal
- fx Time Remapping
  - Speed 100.00%
- fx Color Key

00:00:07:23



00:00:07:23    Fit    Full    00:00:02:11

Project: long shots    **Project: Animation assignmentproj**

Animation assignmentproj.prproj    1 of 5 items selected

trial animation.mp4 2:12    Sequence 01 2:12

textured background.... 0:12    Animation 30:22

Short cuts    Continuous    Time slice    **Animation**

00:00:07:23

04:00    00:00:05:00    00:00:06:00    00:00:07:00    00:00:08:00    00:00:09:00    00:00:10:00

Track	Clip	Start Time	End Time
V5	trial animation.mp4	00:00:07:23	00:00:08:00
V4	trial animation.mp4	00:00:06:00	00:00:07:00
V3	trial animation.mp4	00:00:05:00	00:00:06:00
V2	trial animation.mp4	00:00:04:00	00:00:05:00
V1	trial animation.mp4	00:00:03:00	00:00:04:00
A1	trial animation.mp4	00:00:07:23	00:00:08:00
A2	trial animation.mp4	00:00:06:00	00:00:07:00
A3	trial animation.mp4	00:00:05:00	00:00:06:00
Mix		00:00:07:23	00:00:08:00

Source: (no clips)    **Effect Controls**    Lumetri Scopes    Audio Clip Mixer >>    **Program: Animation**    Reference: Animation

Source: trial animation.mp4    Animation - trial animation.mp4    00:00:20:00

**Video**    trial animatic

- fx Motion
  - Position 960.0 540.0
  - Scale 125.0
  - Scale Width 100.0
  - ☒ Uniform Scale
  - Rotation 0.0
  - Anchor Point 905.0 461.0
  - Anti-flicker Filter 0.00
- fx Opacity
  - ☒ Opacity 100.0 %
  - Blend Mode Normal
- fx Time Remapping
  - Speed 100.00%
- fx Color Key

00:00:19:25

00:00:19:25    Fit    Full    00:00:02:11

project: long shots    **Project: Animation assignmentprproj**

Animation assignmentprproj.prproj    1 of 5 items selected

trial animation.mp4 2:12    Sequence 01 2:12

textured background... 0:12    Animation 30:22

**Short cuts**    Continuous    Time slice    **Animation**

00:00:19:25

6:00    00:00:17:00    00:00:18:00    00:00:19:00    00:00:20:00    00:00:21:00    00:00:22:00

Track	Clip	Start	End
V5	trial animation.mp4	00:00:19:25	00:00:20:00
V4	trial animation.mp4	00:00:19:25	00:00:20:00
V3	trial animation.mp4	00:00:19:25	00:00:20:00
V2	trial animation.mp4	00:00:19:25	00:00:20:00
V1	trial animation.mp4	00:00:19:25	00:00:20:00
A1	trial animation.mp4	00:00:19:25	00:00:20:00
A2	trial animation.mp4	00:00:19:25	00:00:20:00
A3	trial animation.mp4	00:00:19:25	00:00:20:00
Mix	Mix	00:00:19:25	00:00:20:00

## Animation – Ideas and Experiments

- The Mood behind my final product is a video that feels smooth yet rough at the same time, The contrast between the rough and vigorously moving background and the smooth and flowing nature of the animation mixes to create a very juxtaposed feeling.
- I tried experimenting a bit with backgrounds and colours but didn't get much headway and found that my current video expresses what I wanted in a better way.

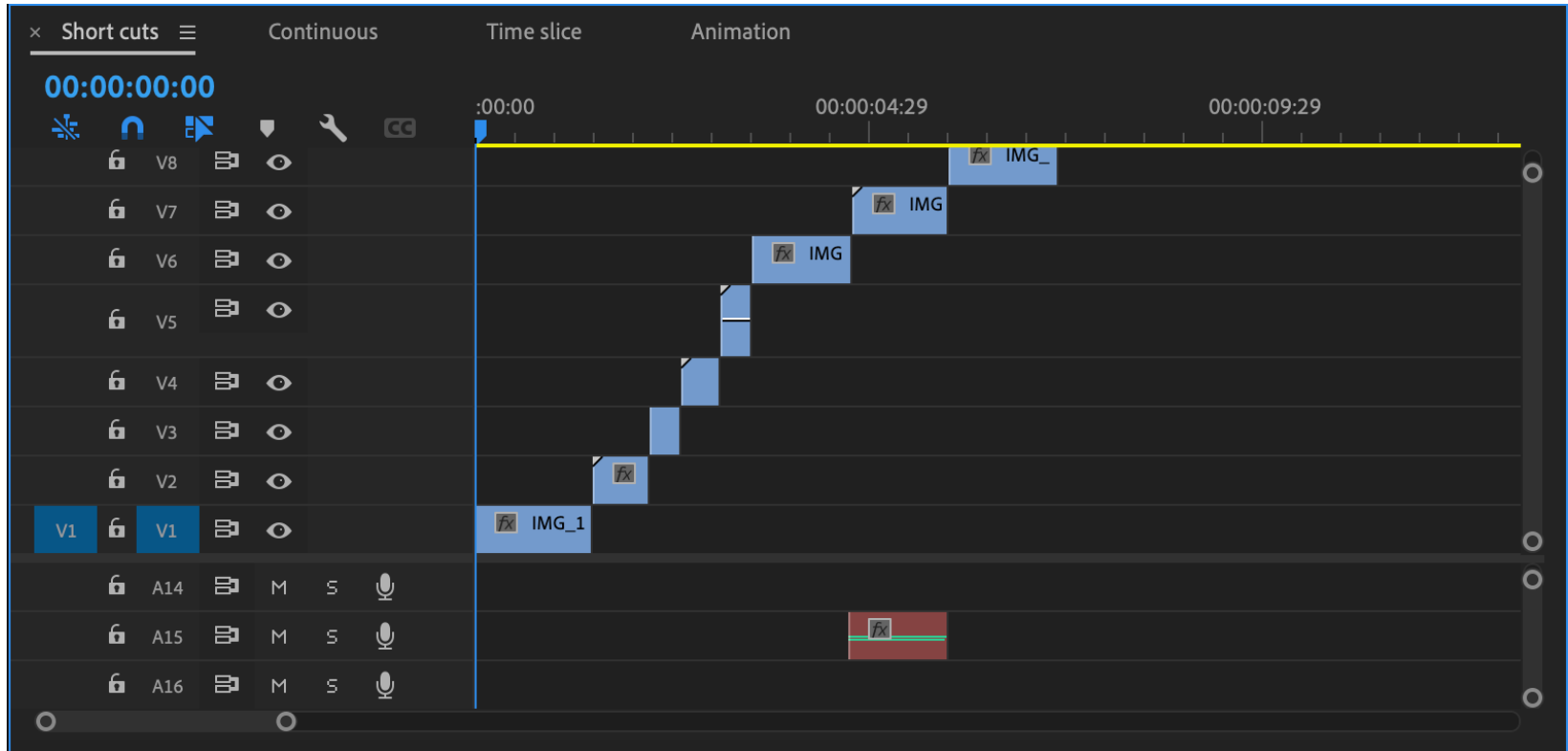
## Short Cuts – Images/Screen shots of footage



I used a few videos from inside elevators in this work, It helped tie together time periods well and allowed me to create a more flowing feel to my work. I wanted to try and link each video together somehow in order to create the feeling of continuity.



## Short Cuts – Editing techniques



Here I've selected a few photographs that show some of the techniques I used in order to portray what I wanted

- In this first slide you can see a few longer videos broken up between some shorter ones, I did this to create the feeling of business and rushing, doing this allowed me to portray the feeling of waking up slow and then getting into a busy day before slowing down and taking a break.
- The second slide is a technique I used to create a long clip into shorter clips with only the necessary bits involved. Here we can see 1 clip of me going in and out of an elevator but it's cut up to make it seem a lot quicker.
- In the third slide I used the ball hitting the phone over to create a transition into another clip tying up the video and rounding it off in a concise way before ending the video the same way it begun by the closing/opening of the elevator doors.

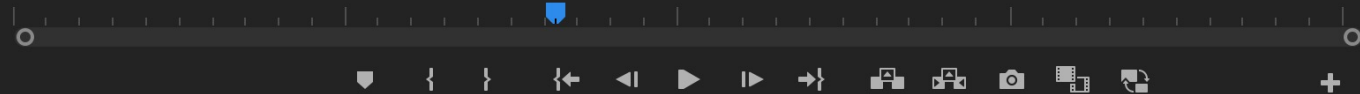


00:00:08:05

Fit

Full

00:00:20:04



Short cuts

Continuous

Time slice

Animation

00:00:08:05

Timeline and track controls interface.

Timeline: 0:07:00, 00:00:08:00, 00:00:09:00, 00:00:10:00, 00:00:11:00, 00:00:12:00

Tracks (from top to bottom):

- V15: [Lock icon] [Eye icon]
- V14: [Lock icon] [Eye icon]
- V13: [Lock icon] [Eye icon]
- V12: [Lock icon] [Eye icon]
- V11: [Lock icon] [Eye icon]
- V10: [Lock icon] [Eye icon]
- V9: [Lock icon] [Eye icon]
- V8: [Lock icon] [Eye icon]
- V7: [Lock icon] [Eye icon]
- A16: [Lock icon] [M icon] [S icon] [Mic icon]
- A17: [Lock icon] [M icon] [S icon] [Mic icon]
- Mix: [Lock icon] [0.0] [Volume icon]

Timeline content:

- 00:00:08:00 - 00:00:09:00: IMG\_1175.MOV
- 00:00:09:00 - 00:00:10:00: IMG
- 00:00:10:00 - 00:00:11:00: IMG\_1176.MOV [V]
- 00:00:11:00 - 00:00:12:00: IMG\_1
- 00:00:12:00 - 00:00:13:00: IMG\_1184.M



00:00:15:29

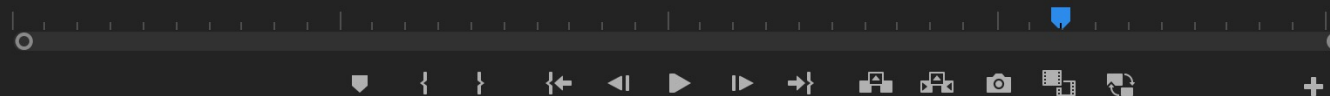
Fit

▼

Full

▼

00:00:20:04



× Short cuts

Continuous

Time slice

Animation

00:00:15:29



5:00 00:00:16:00 00:00:17:00 00:00:18:00 00:00:19:00 00:00:20:00



V19



V18



V17



V16



V15



V14



V13



V12



A14



A15



A16



IMG\_1091.MOV

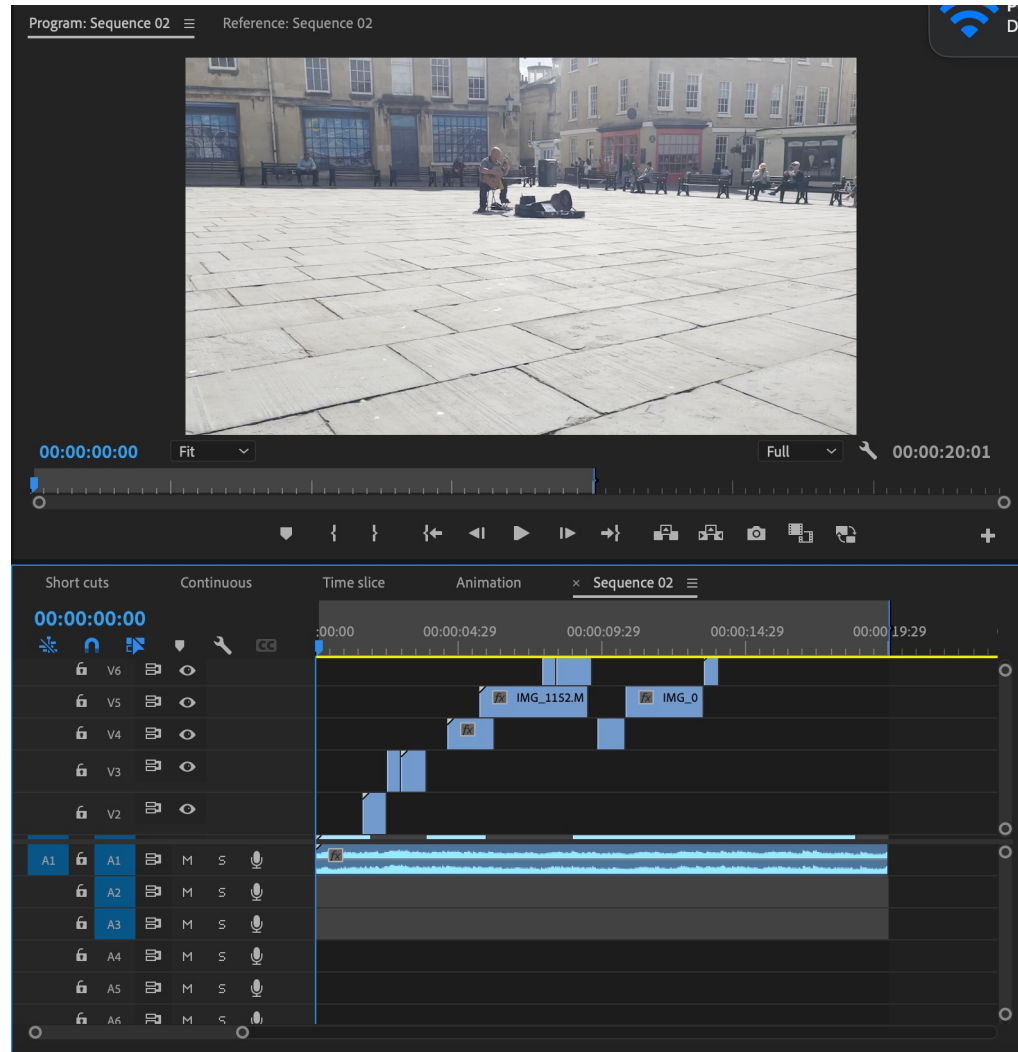
IMG

V[V]





## Short Cuts – Ideas and Experiments



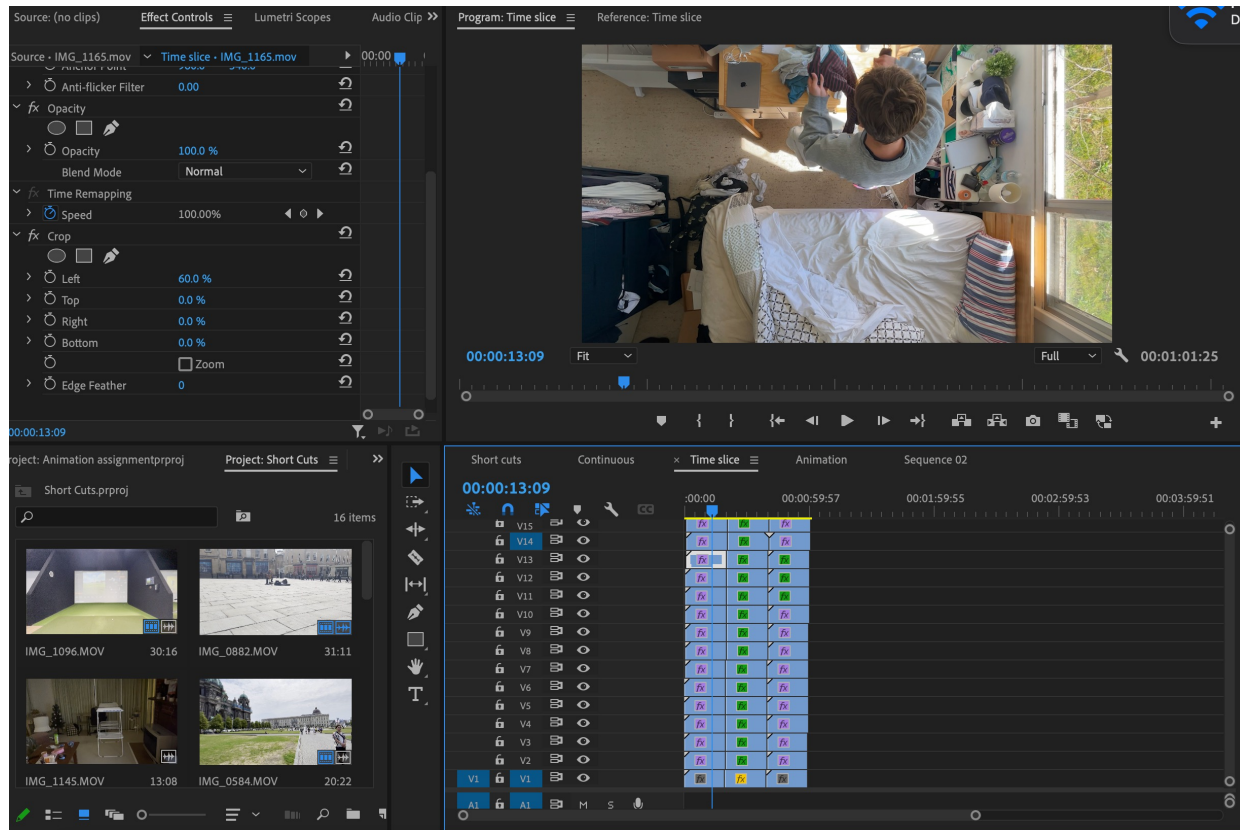
- When I first started the 'short cuts' part of this assignment I originally was planning on making a sort of "travel log" mixed in with clips from back home, I found that this didn't work well together and didn't have the feel I was looking for from the video, so I scrapped it and tried to create what you see now which is a "day in the life" sort of video

## Long Cuts Time slice – Images/Screen shots of footage



By shooting this shot from above rather than sideways I feel as though you get a better outlook on the surrounding area. The editing done to the video gives a feeling of lots of motion and towards the end starts blurring representing the mind wondering while doing everyday activities like the ones shown in the video.

# Long Cuts Time slice – Editing techniques



There were three main techniques I used for the time slice

- First one using the crop tool to crop each frame by 5% from the left
- I then add a 5% crop from the top after reversing the footage in the second photo shown
- The footage is then normalised and I then use the crop and a mask to create a fuzzy affect around my body in the third picture



Source: (no clips)    **Effect Controls**    Lumetri Scopes    Audio Clip >>

Source: IMG\_1165.mov    **Time slice - IMG\_1165.mov**    00:00:32:08

- Anchor Point    960.0    540.0
- Anti-flicker Filter    0.00
- fx Opacity
  - Opacity    100.0 %
  - Blend Mode    Normal
- fx Time Remapping
  - Speed    100.00%
- fx Crop
  - Left    55.0 %
  - Top    55.0 %
  - Right    0.0 %
  - Bottom    0.0 %
  - Edge Feather    0

00:00:32:08

Program: Time slice    Reference: Time slice

00:00:32:08    Fit    Full    00:01:01:25

Project: Animation assignmentproj    **Project: Short Cuts**

Short Cuts.prproj    16 items

IMG\_1096.MOV    30:16    IMG\_0882.MOV    31:11

IMG\_1145.MOV    13:08    IMG\_0584.MOV    20:22

Short cuts    Continuous    **Time slice**    Animation    Sequence 02

00:00:32:08

	00:00:00	00:00:59:57	00:01:59:55	00:02:59:53	00:03:59:51
V15	fx	fx	fx		
V14	fx	fx	fx		
V13	fx	fx	fx		
V12	fx	fx	fx		
V11	fx	fx	fx		
V10	fx	fx	fx		
V9	fx	fx	fx		
V8	fx	fx	fx		
V7	fx	fx	fx		
V6	fx	fx	fx		
V5	fx	fx	fx		
V4	fx	fx	fx		
V3	fx	fx	fx		
V2	fx	fx	fx		
V1	fx	fx	fx		
A1	fx	fx	fx		

Source: (no clips)    **Effect Controls**    Lumetri Scopes    Audio Clip >>

Source: IMG\_1165.mov    **Time slice - IMG\_1165.mov**    00:00:00

fx    ☐    ☐

Mask (1)

- ☐ Mask Path    << < > >>
- > ☐ Mask Feather    10.0    <>
- > ☐ Mask Opacity    50.0 %    <>
- > ☐ Mask Expansion    218.9    <>
- ☐ Inverted    <>
- > ☐ Opacity    100.0 %    <>
- Blend Mode    Normal    <>

fx Time Remapping

- > ☒ Speed    100.00%    <>

fx Crop

- ☐ Left    50.0 %    <>
- > ☐ Top    50.0 %    <>
- > ☐ Right    0.0 %    <>

00:00:43:48

Program: Time slice    Reference: Time slice

00:00:43:48    Fit    Full    00:01:01:25

project: Animation assignmentproj    **Project: Short Cuts**

Short Cuts.prproj    16 items

IMG\_1096.MOV    30:16    IMG\_0882.MOV    31:11

IMG\_1145.MOV    13:08    IMG\_0584.MOV    20:22

Short cuts    Continuous    **Time slice**    Animation    Sequence 02

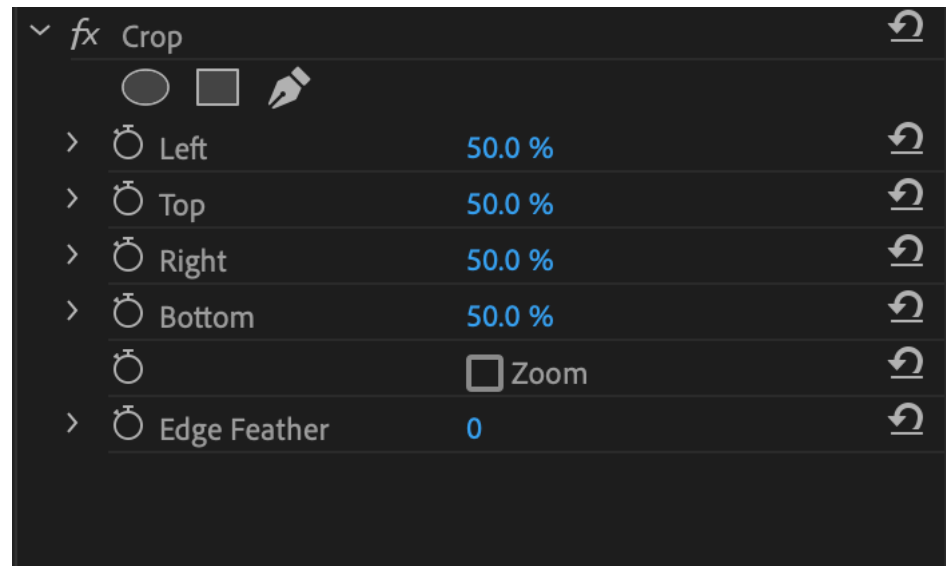
00:00:43:48

00:00:00    00:00:59:57    00:01:59:55    00:02:59:53    00:03:59:51

Track	00:00:00	00:00:59:57	00:01:59:55	00:02:59:53	00:03:59:51
V20	fx	fx	fx		
V19	fx	fx	fx		
V18	fx	fx	fx		
V17	fx	fx	fx		
V16	fx	fx	fx		
V15	fx	fx	fx		
V14	fx	fx	fx		
V13	fx	fx	fx		
V12	fx	fx	fx		
V11	fx	fx	fx		
V10	fx	fx	fx		
V9	fx	fx	fx		
V8	fx	fx	fx		
V7	fx	fx	fx		
A1	A1	M	S		

## Long Cuts Time slice – Ideas and Experiments

- The idea for this piece was to create the feeling of the mind wandering, I find that whenever I'm cleaning my room or doing household task like I am in the video that my mind wanders and thinks about all types of thing past, present and future.
- I didn't try too much with this piece, I already had an idea in my mind when completing it but I tried to mess around with the settings a little bit in some cases.





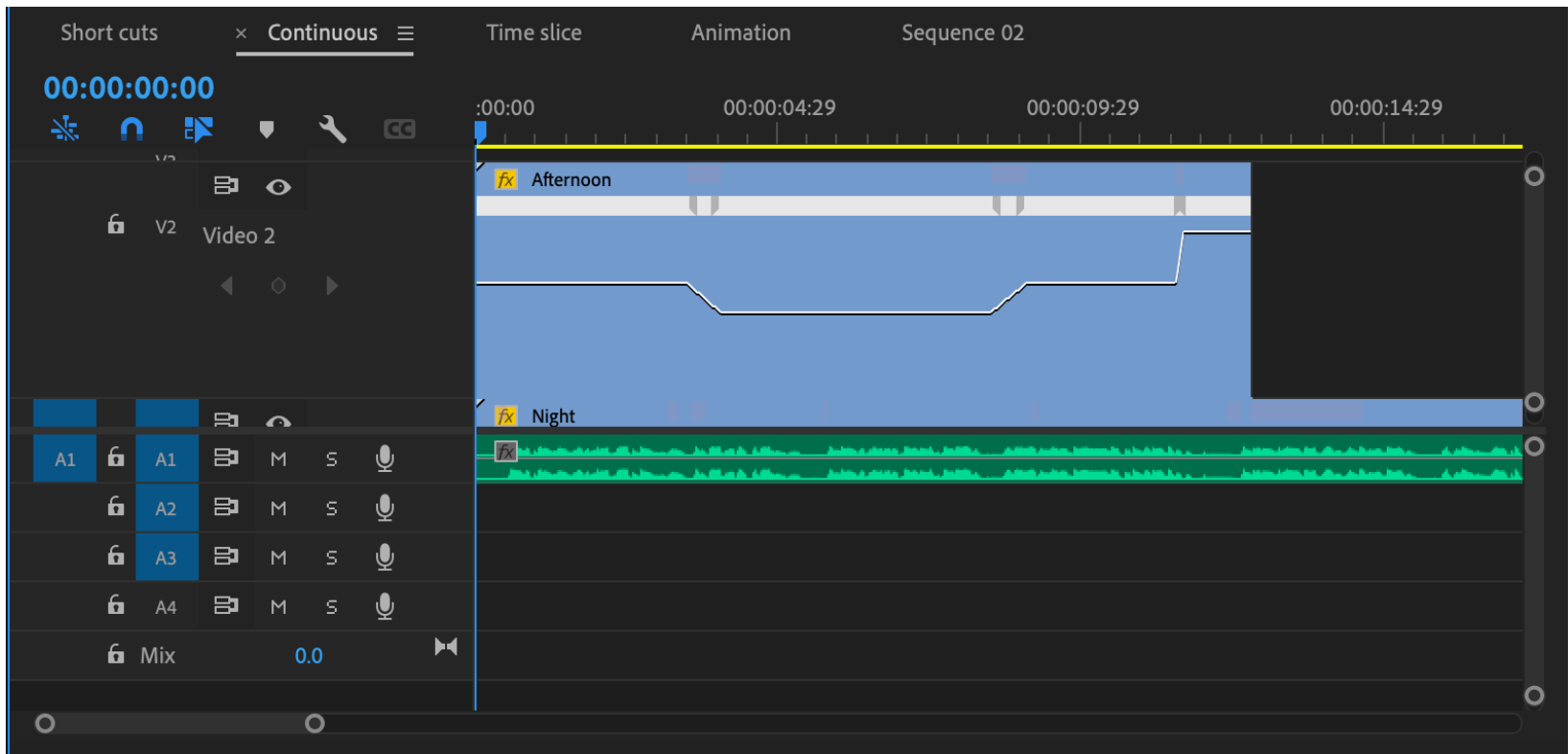
## Long Cuts Time Remapping– Images/Screen shots of footage



For the time remapping long shots task, I used the voice over and the changes of speed to portray the feeling of walking down the “road of life” the poem that I used as the voice over is called ‘Where the Sidewalk Ends’ by Shel Silverstein. This poem goes well with my video and what period of life I am in currently as its about growing up and learning about the differences of the adult world compared to that of one as a child.



## Long Cuts Remapping– Editing techniques



I used a few techniques for this long cuts video

- Firstly I used the remapping tool in premier pro to speed up and slow down the footage I also overlapped two videos of the same path as well to create a night time and day time walk of the road.
- In the second two pictures we can see how I cut the day time walk out to match appropriately with the poem, I then slowly fade the night time into day time to create that feeling of “transitioning”. I also use my footstep sound bite to finish the recording to showcase me transitioning into adulthood.



# Long Cuts Remapping – Ideas and Experiments

I had a big idea to create transitions between five different recordings at different times of the day. I wanted to recreate a work that Daniel Crooks made where he walked down different alleyways and transitioned it as if he was walking through dimensional doors however I wasn't familiar with this process and didn't have enough time to explore the concept enough.

