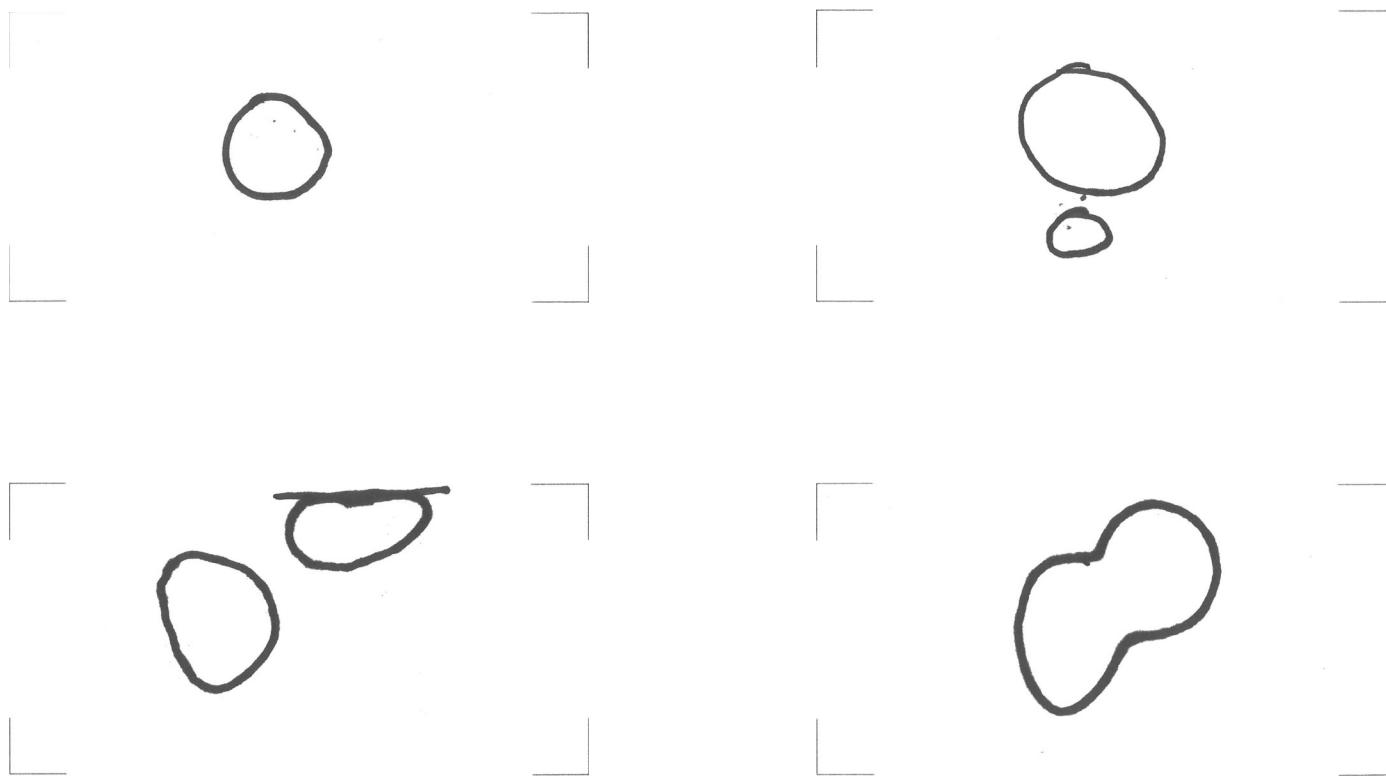


ARTV1612/6612
Video Art: Editing and Montage

Portfolio documentation and reflection

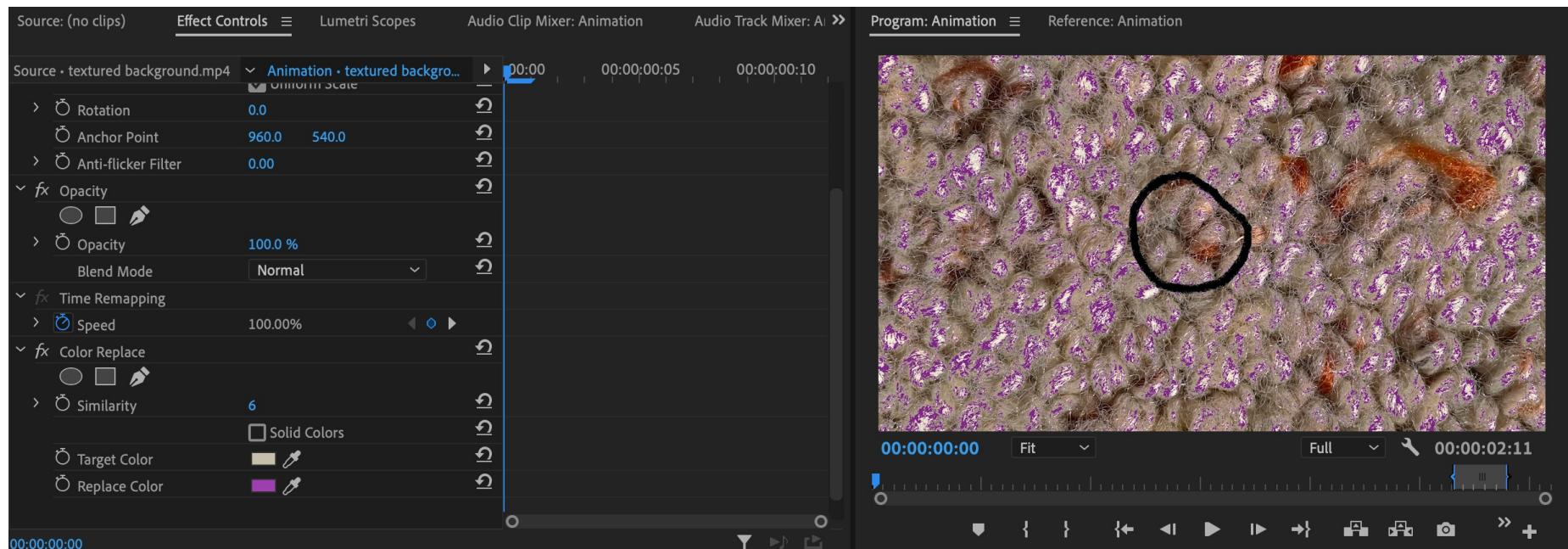
Bryn Williams – U6945378

Animation – Images/Screen shots of footage



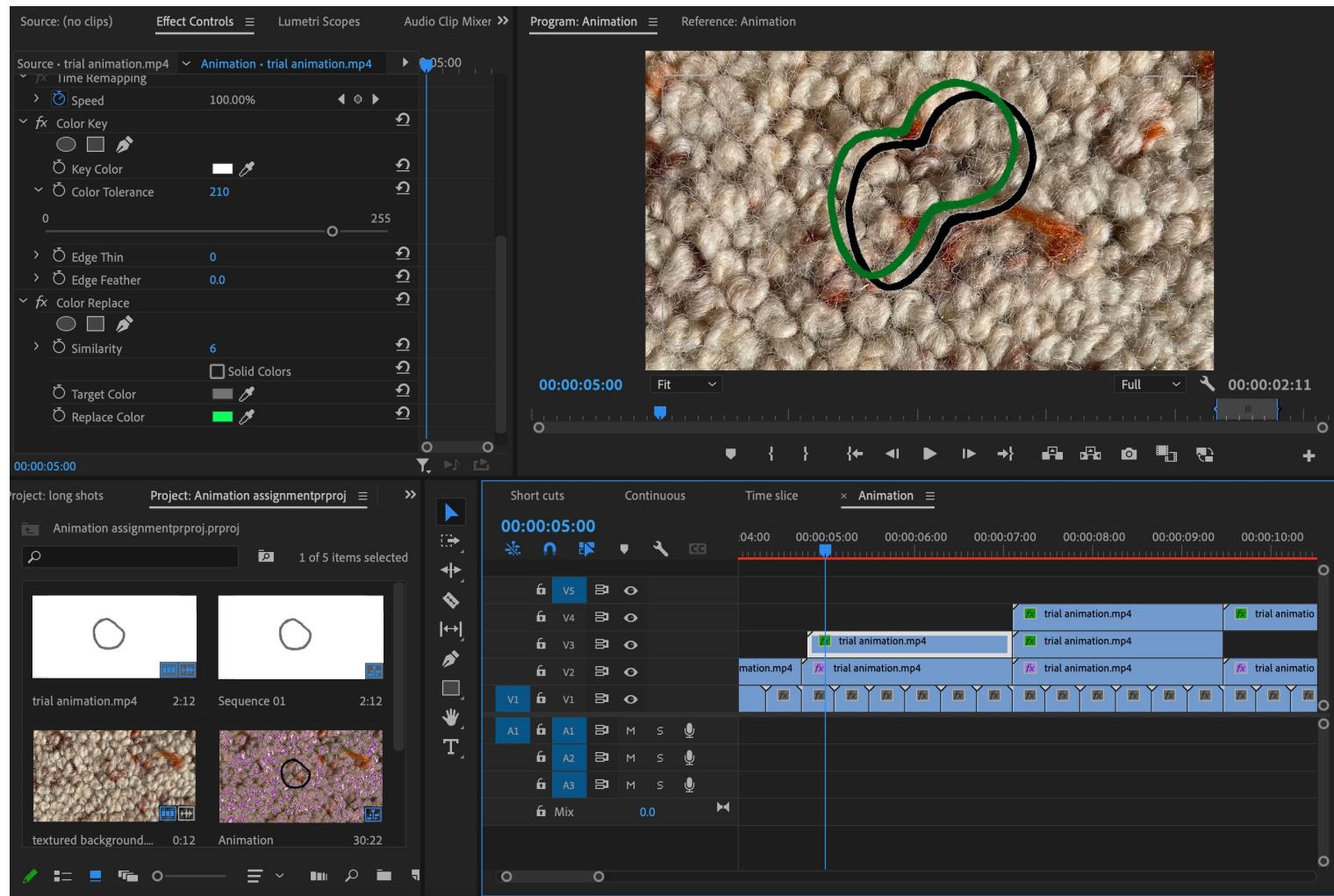
As I was making these frames, I was thinking about mixing a bouncing ball and a liquid, trying to create a feeling of solidness yet fluidity.

Animation – Editing techniques



The following pages all show some of the techniques I used for the animation

- The first slide shows how I changed the colour in bits of the background, I did this by using colour replace and selecting a certain colour in the background and changing it to the colour that I wanted.
- The next page you can see where I added another track and then adjusted its position on the screen and then changed the colour. This is the same process used in the 3rd picture just with another track on top
- In the 4th slide I changed the scale of the track and applied it 4 times, in my video I also do this with different amounts of tracks and locations



Source: (no clips) Effect Controls Lumetri Scopes Audio Clip Mixer > Program: Animation Reference: Animation

Source - trial animation.mp4 Animation - trial animation.mp4

Video

- fx Motion
 - Position 1000.0 600.0
 - Scale 100.0
 - Scale Width 100.0
 - Uniform Scale
 - Rotation 0.0
 - Anchor Point 905.0 461.0
 - Anti-flicker Filter 0.00
- fx Opacity
 - Opacity 100.0 %
 - Blend Mode Normal
- fx Time Remapping
 - Speed 100.00%
- fx Color Key

00:00:07:23

Program: Animation

00:00:07:23 Fit Full 00:00:02:11

Project: long shots Project: Animation assignmentprproj

Animation assignmentprproj.prproj 1 of 5 items selected

trial animation.mp4 2:12 Sequence 01 2:12

trial animation.mp4 2:12 Animation 30:22

textured background.... 0:12

Short cuts Continuous Time slice x Animation

00:00:07:23

0:04:00 00:00:05:00 00:00:06:00 00:00:07:00 00:00:08:00 00:00:09:00 00:00:10:00

V5 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

V4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

V3 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

V2 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

V1 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

A1 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

A2 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

A3 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4 trial animation.mp4

Mix 0.0

The screenshot shows the Adobe After Effects interface with the following details:

- Source:** (no clips)
- Effect Controls:** Lumetri Scopes, Audio Clip Mixer
- Program:** Animation
- Reference:** Animation
- Source:** trial animation.mp4
- Clip Duration:** 20:00
- Video:** Motion settings for Position (960.0, 540.0), Scale (125.0), Scale Width (100.0), Uniform Scale (checked), Rotation (0.0), Anchor Point (905.0, 461.0), and Anti-flicker Filter (0.00).
- fx:** Opacity (100.0 %, Blend Mode: Normal), Time Remapping (Speed: 100.00%), and Color Key.
- Timeline:** The timeline shows a sequence of clips labeled "trial animation.mp4" on the V1 track, with a duration of 00:00:19:25. The timeline is zoomed in on this segment.
- Project:** Animation assignmentprproj
- Items:** 1 of 5 items selected, showing two preview frames of a white circle and a textured background with a black circle.
- Shortcuts:** Shortcuts for play, stop, and zoom.
- Continuous:** Continuous mode indicator.
- Time slice:** Time slice mode indicator.
- Animation:** Animation mode indicator (selected).
- Timeline Labels:** 6:00, 00:00:17:00, 00:00:18:00, 00:00:19:00, 00:00:20:00, 00:00:21:00, 00:00:22:00.

Animation – Ideas and Experiments

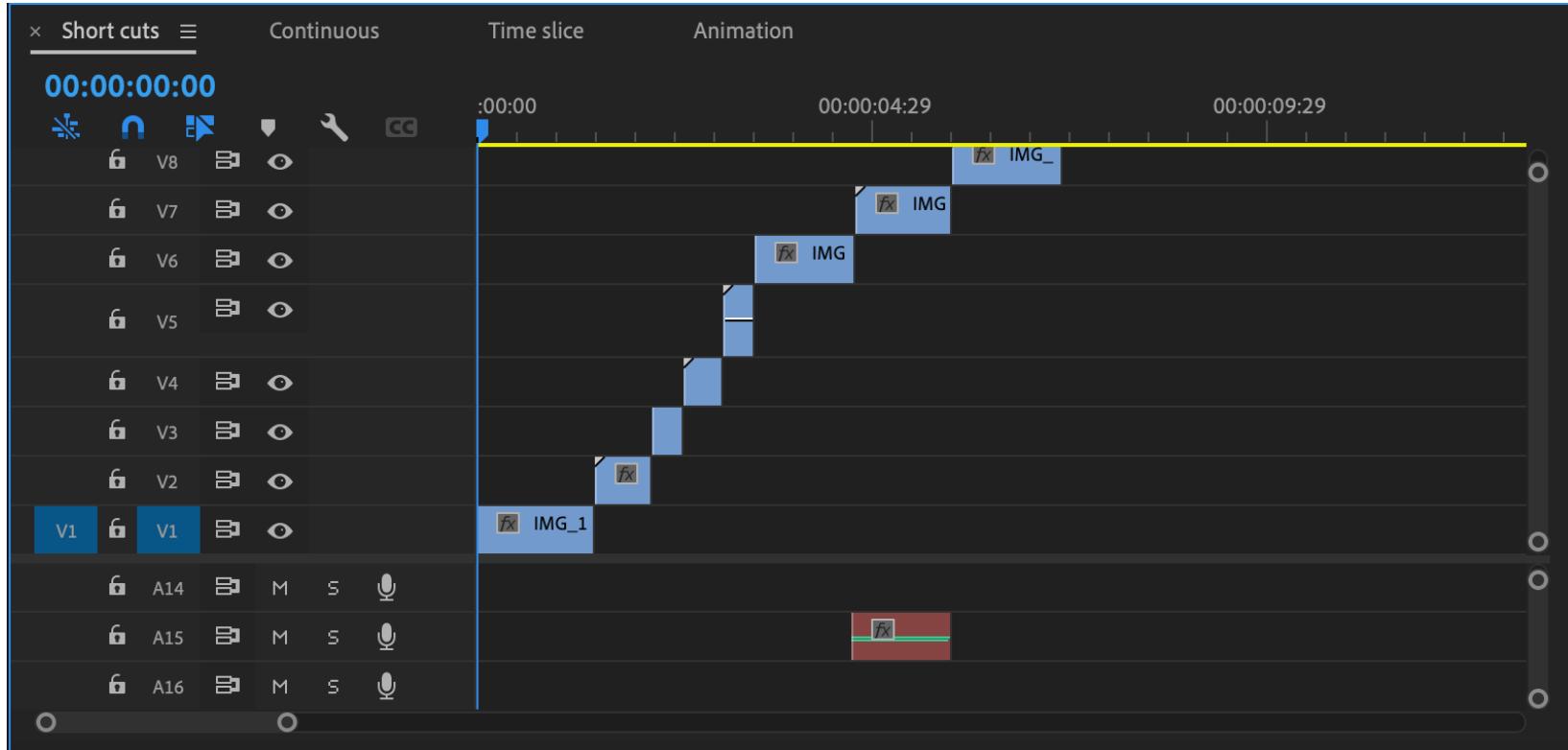
- The Mood behind my final product is a video that feels smooth yet rough at the same time, The contrast between the rough and vigorously moving background and the smooth and flowing nature of the animation mixes to create a very juxtaposed feeling.
- I tried experimenting a bit with backgrounds and colours but didn't get much headway and found that my current video expresses what I wanted in a better way.

Short Cuts – Images/Screen shots of footage



I used a few videos from inside elevators in this work, It helped tie together time periods well and allowed me to create a more flowing feel to my work. I wanted to try and link each video together somehow in order to create the feeling of continuity.

Short Cuts – Editing techniques



Here I've selected a few photographs that show some of the techniques I used in order to portray what I wanted

- In this first slide you can see a few longer videos broken up between some shorter ones, I did this to create the feeling of business and rushing, doing this allowed me to portray the feeling of waking up slow and then getting into a busy day before slowing down and taking a break.
- The second slide is a technique I used to create a long clip into shorter clips with only the necessary bits involved. Here we can see 1 clip of me going in and out of an elevator but it's cut up to make it seem a lot quicker.
- In the third slide I used the ball hitting the phone over to create a transition into another clip tying up the video and rounding it off in a concise way before ending the video the same way it begun by the closing/opening of the elevator doors.

00:00:08:05 Fit Full 00:00:20:04

00:00:08:05

Short cuts Continuous Time slice Animation

00:00:08:05

V15 V14 V13 V12 V11 V10 V9 V8 V7 A16 A17 Mix

IMG_1184.M

IMG_1175 MOV

IMG_1176.MOV [V]

IMG_1

0:07:00 00:00:08:00 00:00:09:00 00:00:10:00 00:00:11:00 00:00:12:00

Program: Short cuts

Reference: Short cuts

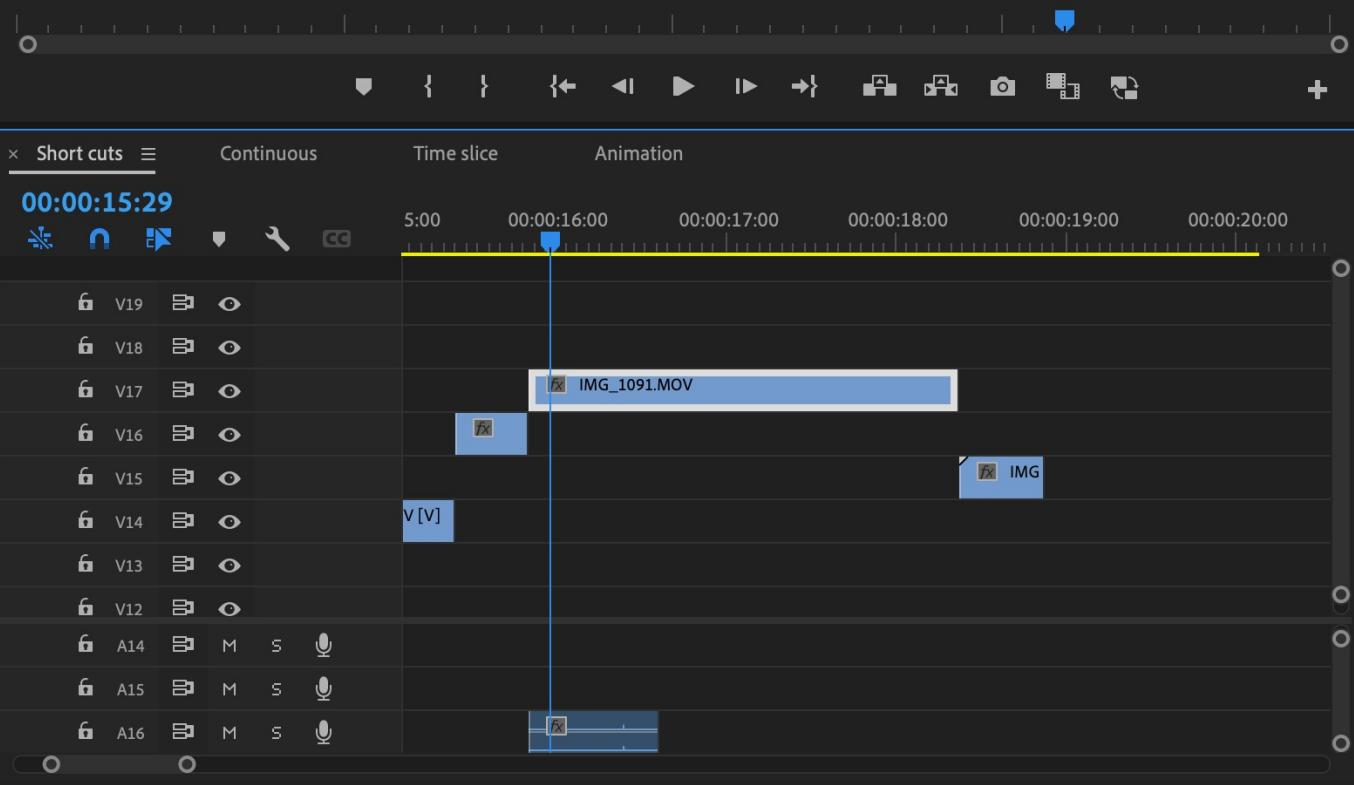


00:00:15:29

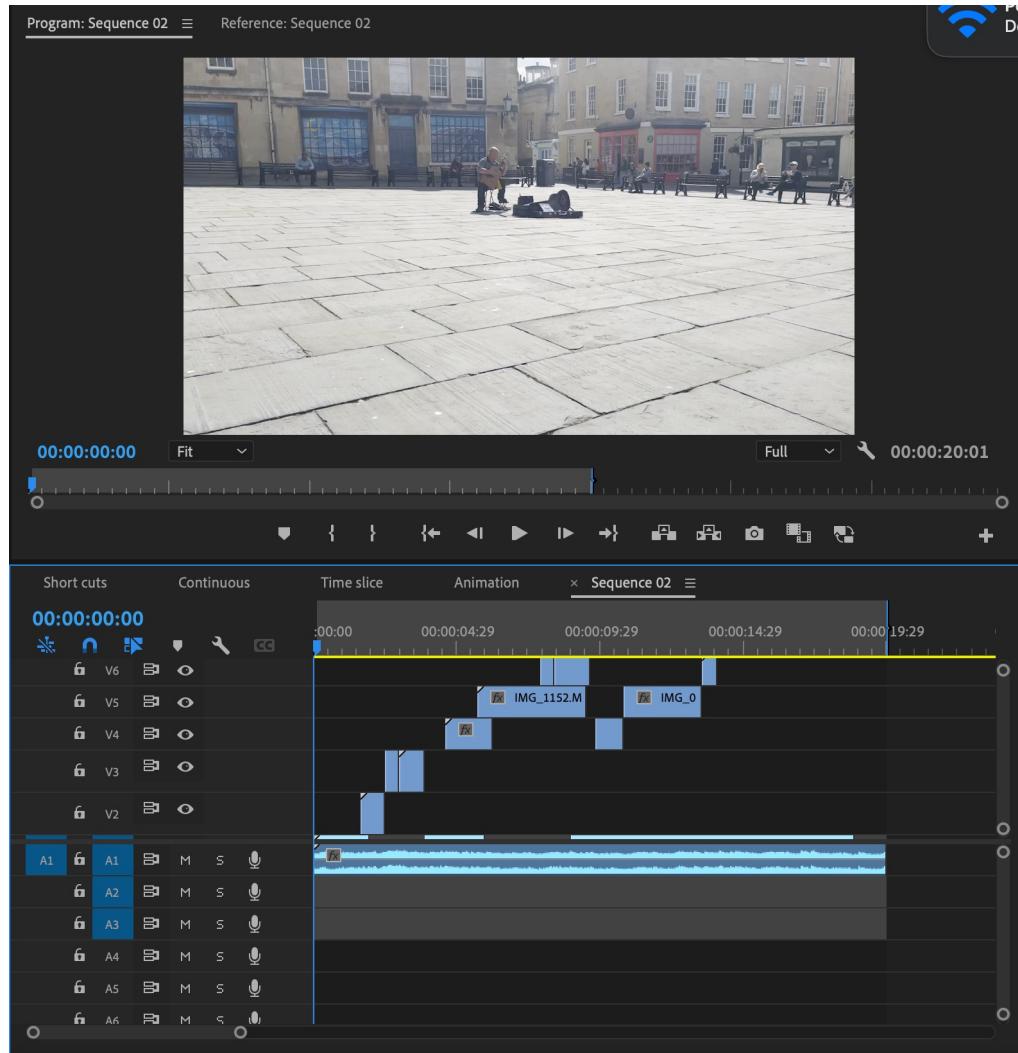
Fit

Full

00:00:20:04



Short Cuts – Ideas and Experiments



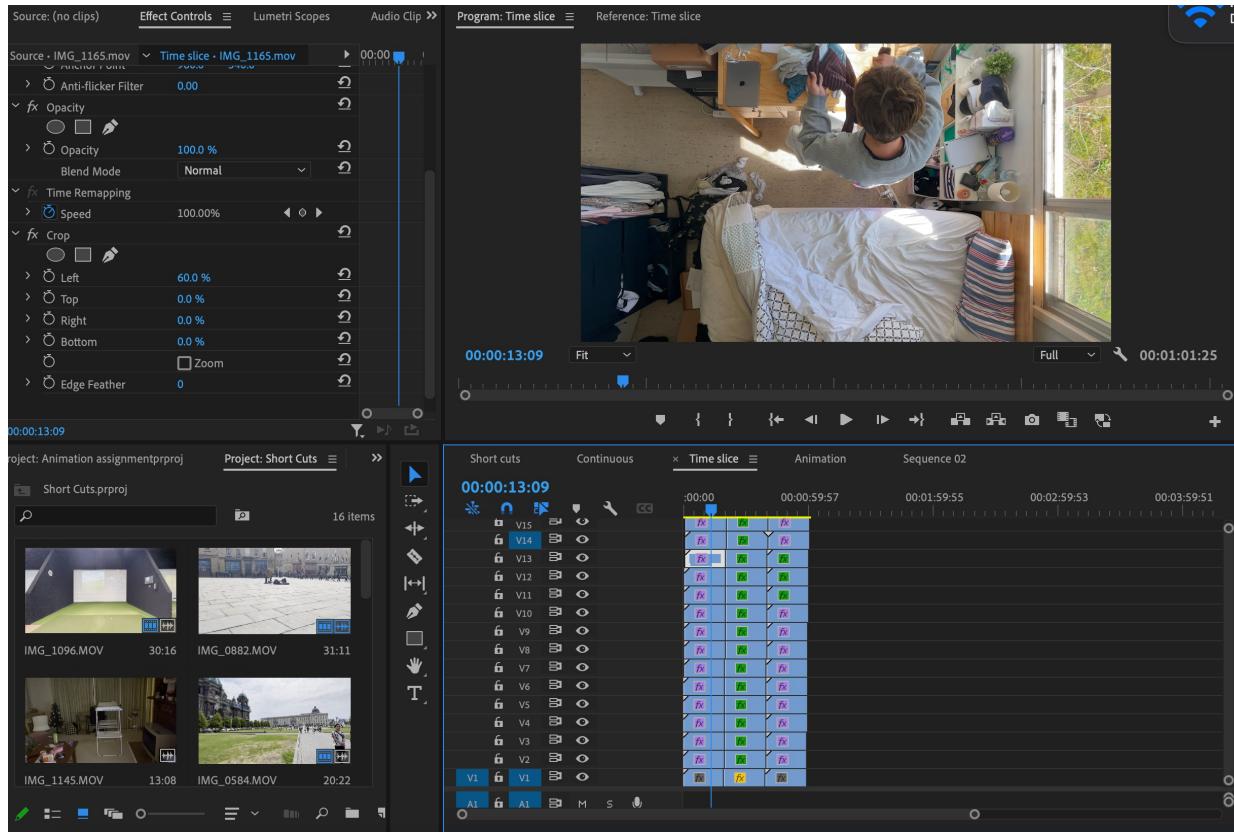
- When I first started the ‘short cuts’ part of this assignment I originally was planning on making a sort of “travel log” mixed in with clips from back home, I found that this didn’t work well together and didn’t have the feel I was looking for from the video, so I scrapped it and tried to create what you see now which is a “day in the life” sort of video

Long Cuts Time slice – Images/Screen shots of footage



By shooting this shot from above rather than sideways I feel as though you get a better outlook on the surrounding area. The editing done to the video gives a feeling of lots of motion and towards the end starts blurring representing the mind wondering while doing everyday activities like the ones shown in the video.

Long Cuts Time slice – Editing techniques



There were three main techniques I used for the time slice

- First one using the crop tool to crop each frame by 5% from the left
- I then add a 5% crop from the top after reversing the footage in the second photo shown
- The footage is then normalized and I then use the crop and a mask to create a fuzzy effect around my body in the third picture

Source: (no clips) Effect Controls Lumetri Scopes Audio Clip > Program: Time slice Reference: Time slice

Source: IMG_1165.mov > Time slice - IMG_1165.mov 00:00:32:08

Effect Controls (open):

- Source: IMG_1165.mov
- Time slice - IMG_1165.mov
- Anchor Point: 960.0 540.0
- Anti-flicker Filter: 0.00
- fx Opacity: 100.0 % (selected)
- Time Remapping: Speed 100.00%
- fx Crop: Left 55.0 %, Top 55.0 %, Right 0.0 %, Bottom 0.0 %, Edge Feather 0

Program: Time slice

Reference: Time slice

Preview: A man in a grey shirt is standing in a room, looking out of a window. The room contains a bed, a desk with a laptop, and various personal items.

Timeline: 00:00:32:08 (Fit) to 00:01:01:25 (Full)

Project: Animation assignmentprproj

Project: Short Cuts

Short Cuts.prproj

16 items

Sequence 02

Short cuts: 00:00:32:08

Timeline: 00:00:32:08 to 00:01:01:25

Sequence 02

Timeline: 00:00:32:08 to 00:01:01:25

Items in the sequence:

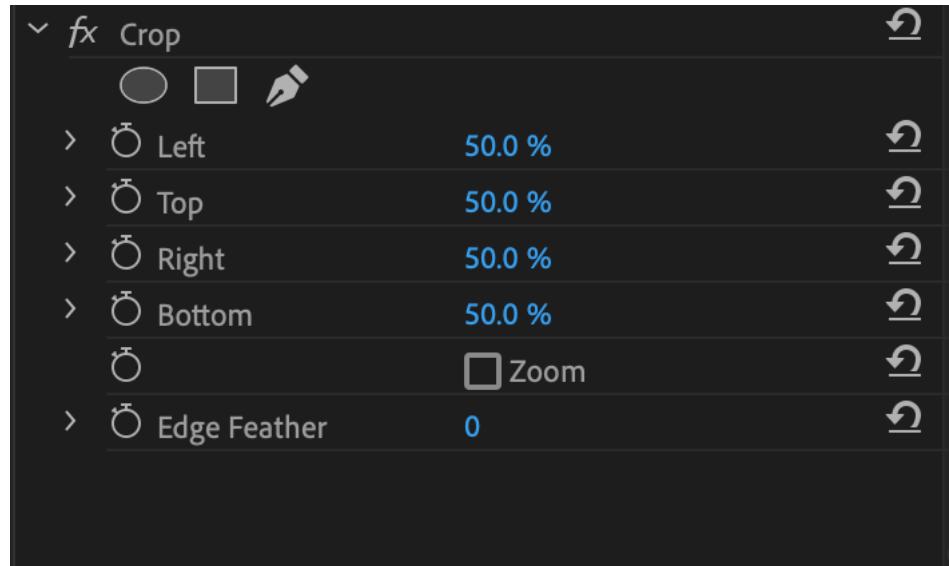
- V15 (fx)
- V14 (fx)
- V13 (fx)
- V12 (fx)
- V11 (fx)
- V10 (fx)
- V9 (fx)
- V8 (fx)
- V7 (fx)
- V6 (fx)
- V5 (fx)
- V4 (fx)
- V3 (fx)
- V2 (fx)
- V1 (fx)
- A1 (fx)

The screenshot shows the Adobe Premiere Pro interface with the following panels and settings:

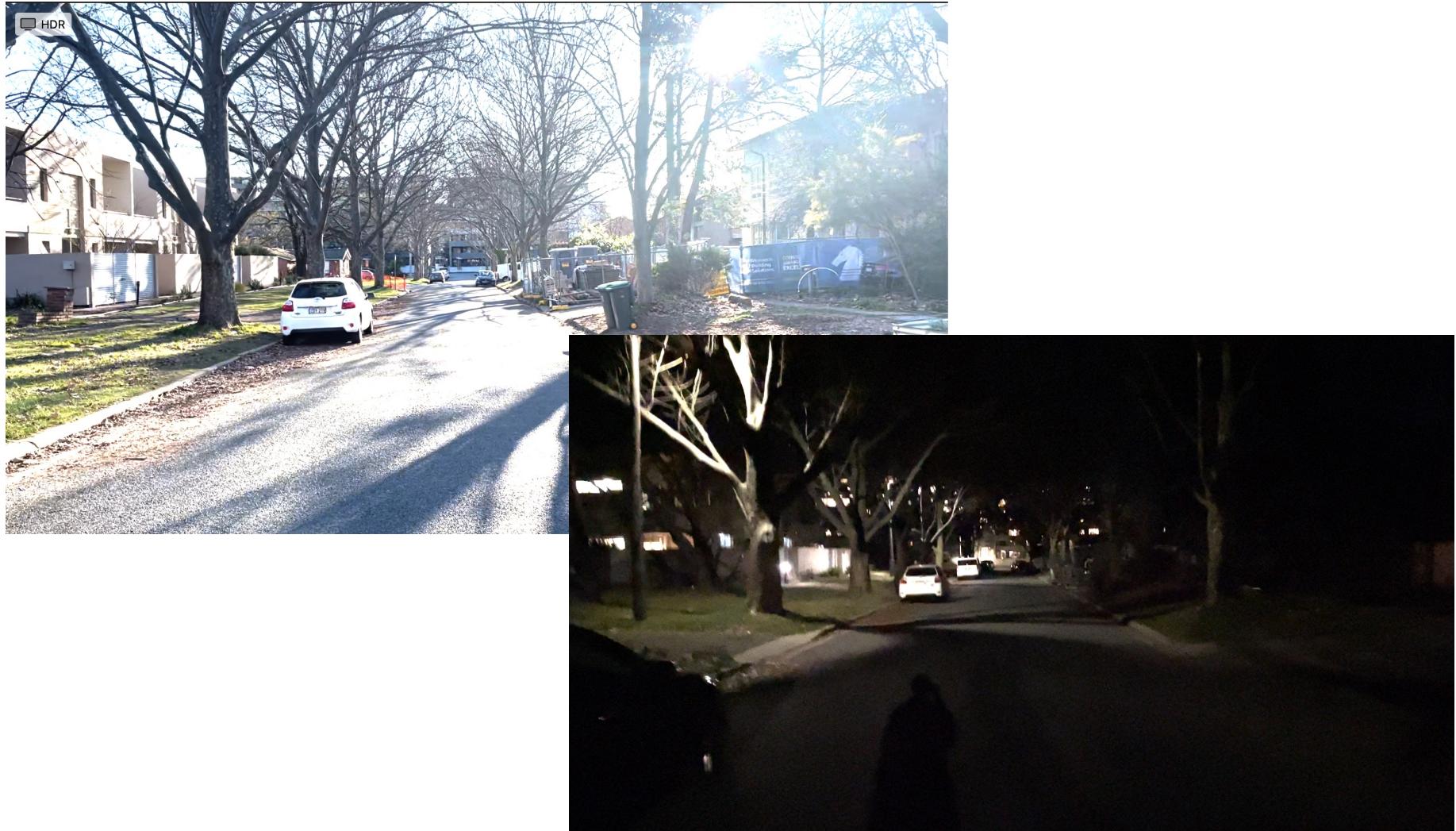
- Source:** (no clips)
- Effect Controls:** Shows settings for the selected clip "Time slice · IMG_1165.mov".
 - Source - IMG_1165.mov:** Time slice · IMG_1165.mov
 - Mask (1):** Includes Mask Path, Mask Feather (10.0), Mask Opacity (50.0%), Mask Expansion (218.9), and Inverted checkbox.
 - Opacity:** 100.0% (Normal Blend Mode).
 - Time Remapping:** Speed set to 100.00%.
 - Crop:** Left (50.0%), Top (50.0%), Right (0.0%).
- Program:** Time slice
- Reference:** Time slice
- Project:** Animation assignmentprproj, showing "Short Cuts.prproj" with 16 items. Preview frames for "IMG_1096.MOV" (30:16), "IMG_0882.MOV" (31:11), "IMG_1145.MOV" (13:08), and "IMG_0584.MOV" (20:22) are visible.
- Timeline:** The "Time slice" effect is applied to a sequence. The timeline shows tracks for video (V14 selected, V20-V7, V11-V13, V10, V9, V8, V7) and audio (A1, A1, M, S). The sequence is labeled "Sequence 02".

Long Cuts Time slice – Ideas and Experiments

- The idea for this piece was to create the feeling of the mind wandering, I find that whenever I'm cleaning my room or doing household task like I am in the video that my mind wanders and thinks about all types of thing past, present and future.
- I didn't try too much with this piece, I already had an idea in my mind when completing it but I tried to mess around with the settings a little bit in some cases.

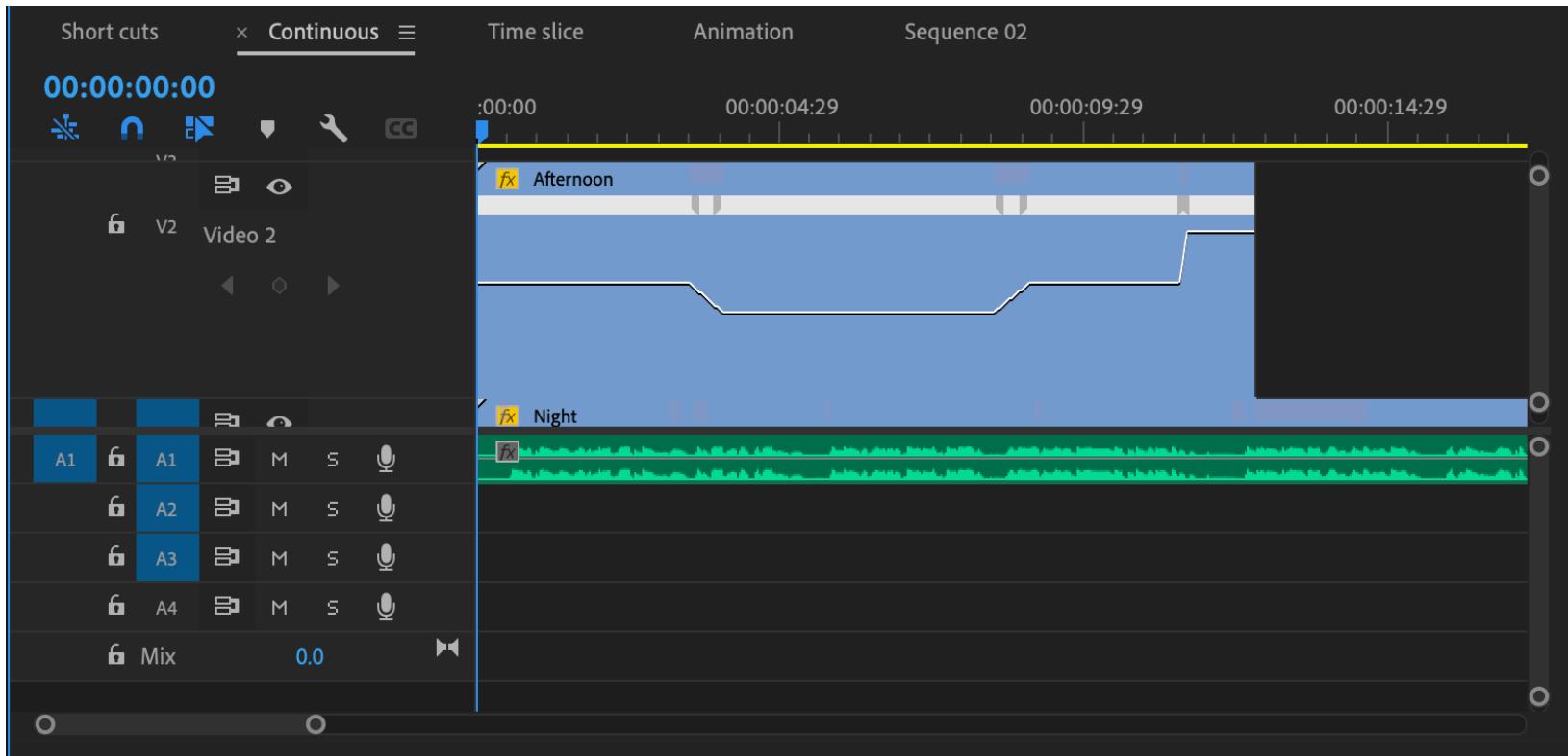


Long Cuts Time Remapping– Images/Screen shots of footage



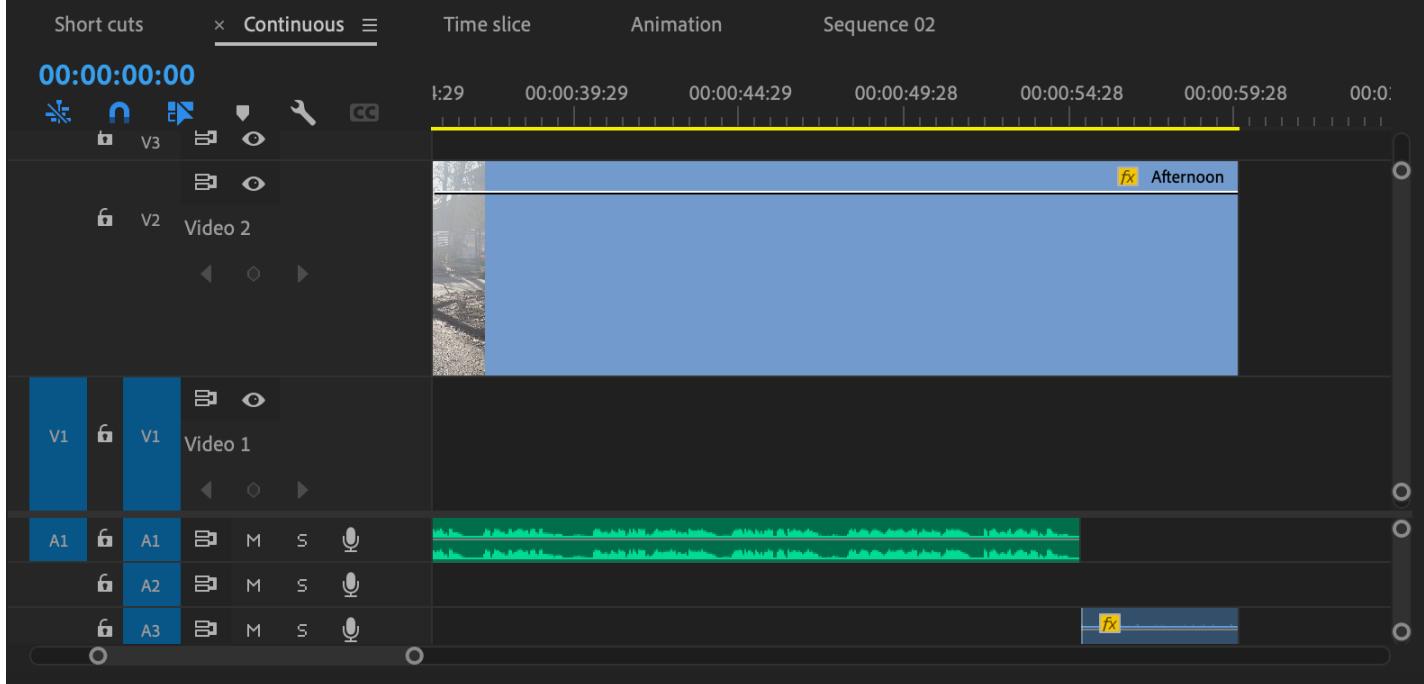
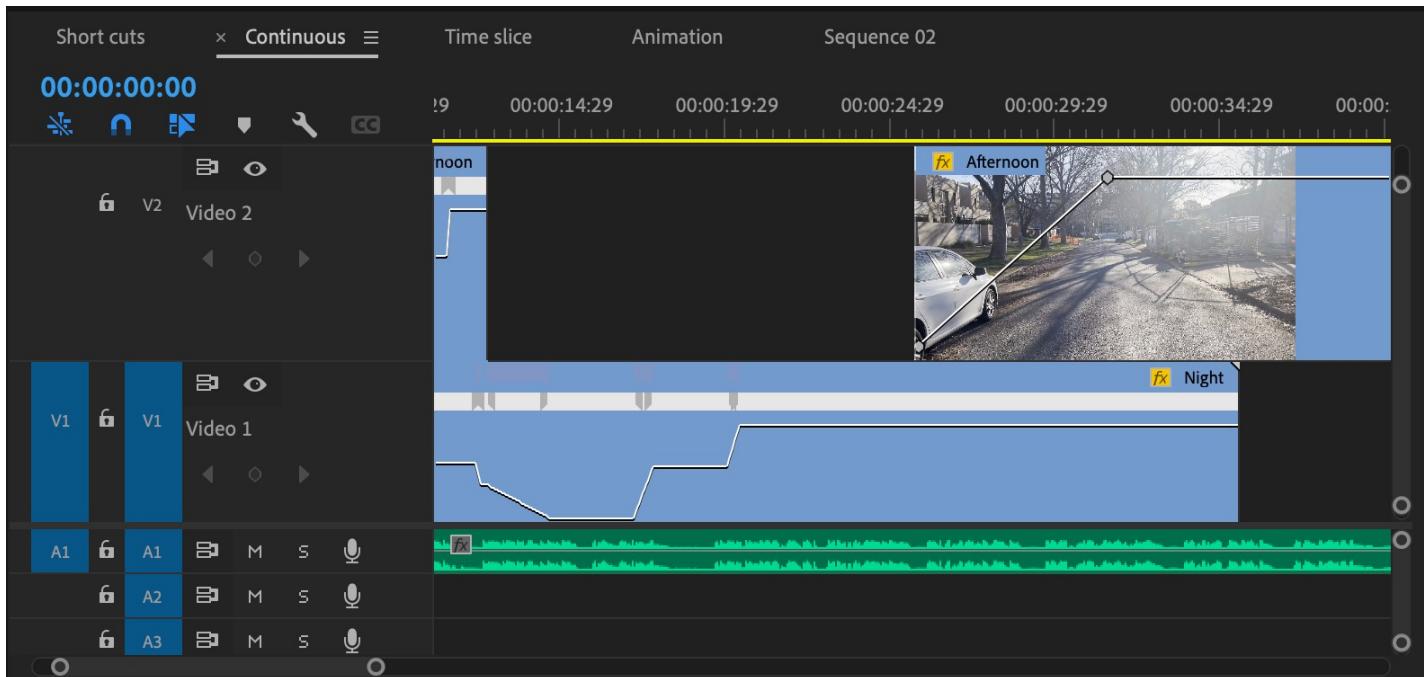
For the time remapping long shots task, I used the voice over and the changes of speed to portray the feeling of walking down the “road of life” the poem that I used as the voice over is called ‘Where the Sidewalk Ends’ by Shel Silverstein. This poem goes well with my video and what period of life I am in currently as its about growing up and learning about the differences of the adult world compared to that of one as a child.

Long Cuts Remapping– Editing techniques



I used a few techniques for this long cuts video

- Firstly I used the remapping tool in premier pro to speed up and slow down the footage I also overlapped two videos of the same path as well to create a night time and day time walk of the road.
- In the second two pictures we can see how I cut the day time walk out to match appropriately with the poem, I then slowly fade the night time into day time to create that feeling of “transitioning”. I also use my footstep sound bite to finish the recording to showcase me transitioning into adulthood.



Long Cuts Remapping – Ideas and Experiments

I had a big idea to create transitions between five different recordings at different times of the day. I wanted to recreate a work that Daniel Crooks made where he walked down different alleyways and transitioned it as if he was walking through dimensional doors however I wasn't familiar with this process and didn't have enough time to explore the concept enough.

